

Uncovering ChatGPT's Capabilities in Recommender Systems

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ABSTRACT

The debut of ChatGPT has recently attracted significant attention from the natural language processing (NLP) community and beyond. Existing studies have demonstrated that ChatGPT shows significant improvement in a range of downstream NLP tasks, but the capabilities and limitations of ChatGPT in terms of recommendations remain unclear. In this study, we aim to enhance ChatGPT's recommendation capabilities by aligning it with traditional information retrieval (IR) ranking capabilities, including point-wise, pair-wise, and list-wise ranking. To achieve this goal, we re-formulate the aforementioned three recommendation policies into prompt formats tailored specifically to the domain at hand. Through extensive experiments on four datasets from different domains, we analyze the distinctions among the three recommendation policies. Our findings indicate that ChatGPT achieves an optimal balance between cost and performance when equipped with list-wise ranking. This research sheds light on a promising direction for aligning ChatGPT with recommendation tasks. To facilitate further explorations in this area, the full code and detailed original results are open-sourced at https://github.com/rainym00d/LLM4RS.

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CCS CONCEPTS

• Information systems \rightarrow Recommender systems.

KEYWORDS

ChatGPT, large language model, recommender systems

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1 INTRODUCTION

Large language models (LLMs), such as ChatGPT developed by OpenAI [19], have recently gained significant attention from the natural language processing (NLP) community and beyond. These LLMs possess a versatile nature and extensive world knowledge, allowing them to be applied not only in various NLP tasks [3, 5, 13], but also in domains such as education [10, 16, 18], medicine [1, 2, 23], search [17, 22, 28] and law [4, 8, 29].

Meanwhile, previous research has indicated that off-the-shelf pre-trained language models (LMs) can be directly used as recommenders by adapting recommendation tasks into multi-token cloze tasks using prompts [21, 27, 31]. Hence, a natural research question arises regarding how to effectively align LLMs with recommendation capabilities.

The primary objective of recommender systems is to alleviate information overload by providing personalized top-*K* item ranking lists for users [26]. In information retrieval (IR), previous studies have commonly utilized three approaches to construct these ranking lists: point-wise, pair-wise, and list-wise [15, 30]. Consequently,

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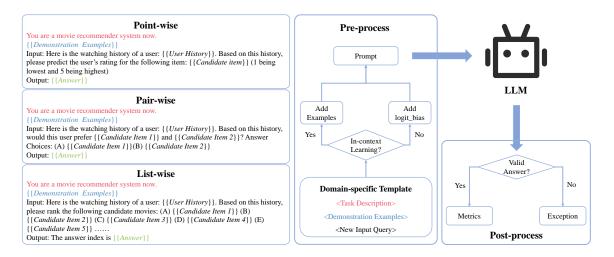


Figure 1: The overall evaluation framework of LLMs for recommendation. The left part demonstrates examples of how prompts are constructed to elicit each of the three ranking capabilities. The right part outlines the process of employing LLMs to perform different ranking tasks and conduct evaluations.

in this paper, our specific focus is on probing the recommendation capabilities of LLMs by aligning them with these three ranking perspectives.

To investigate the potential of LLMs in recommendation tasks from these three ranking perspectives, we begin by reformulating the three capabilities into prompts that are tailored to the specific domain and serve as input for LLMs. We then conduct an empirical analysis of ChatGPT and other popular LLMs from OpenAI on four widely-used recommendation benchmarks from different knowledge-rich domains. To the best of our knowledge, this is the first empirical study to probe the capabilities of ChatGPT in recommender systems from different ranking perspectives.

Major Findings. In summary, we have the following major findings after empirical experiments:

- ChatGPT shows consistent advantages in all three ranking capabilities compared with other LLMs.
- ChatGPT is good at list-wise and pair-wise ranking while less good at point-wise ranking.
- ChatGPT can outperform traditional recommendation models with limited training data.
- Considering the improvements with cost, we recommend listwise ranking for LLM-based recommenders in practice.
- ChatGPT exhibits potential in explainable recommendations and a good understanding of item similarity.

We hope that this preliminary evaluation of ChatGPT in recommendation can provide new perspectives on both assessing the capabilities of LLMs and utilizing LLMs, such as ChatGPT, to enhance recommender systems.

2 PROBING CHATGPT FOR RECOMMENDATION CAPABILITIES

In this section, we leverage prompts to adapt point-wise, pair-wise, and list-wise ranking tasks, enabling off-the-shelf LLMs to effectively tackle these tasks.

2.1 Three Ranking Capabilities in Recommender Systems

The core objective of personalized recommendation is to rank candidate items based on user preferences. To accomplish this, current learning-to-rank (LTR) methods empower different capabilities to recommender systems via corresponding loss functions, including point-wise ranking capability, pair-wise ranking capability and listwise ranking capability [15]. Formally, given a user $u \in \mathcal{U}$ and kcandidate items $\{i_1, i_2, \cdots, i_k\} \subset I$, each user-item pair's representation is encoded as $\mathbf{x}_{u,i}$. The above three capabilities can be formulated as follows:

DEFINITION 1. (point-wise ranking capability) The recommender system learns to predict the preference score of each item i for each user u via a point-wise scoring function $\Phi_{\text{point}}(\cdot)$: $s(i \mid u) = \Phi_{\text{point}}(\mathbf{x}_{u,i})$ The preference score s is then used to rank the items for each user. The common used loss function in point-wise ranking includes mean squared error (MSE) [25] and binary cross entropy (BCE) [11].

DEFINITION 2. (pair-wise ranking capability) The recommender system learns to compare pairs of items i_m and i_n for each user uand predict which item is preferred via a pair-wise scoring function $\Phi_{\text{pair}}(\cdot): s(i_m > i_n | u) = \Phi_{\text{pair}}(\mathbf{x}_{u,i_m}, \mathbf{x}_{u,i_n})$ The system then ranks the items based on the relative preference score s. The pairwise hinge loss [12] or Bayesian personalized ranking loss (BPR) [24] are the typical loss functions utilized in pair-wise ranking.

DEFINITION 3. (List-wise ranking capability) The recommender system learns to directly predict the preference score of a list of items $\{i_1, i_2, \dots, i_k\}$ for each user u via a list-wise scoring function $\Phi_{\text{list}}(\cdot)$: $s(i_1 \mid u), s(i_2 \mid u), \dots, s(i_k \mid u) = \Phi_{\text{list}}(\mathbf{x}_{u,i_1}, \mathbf{x}_{u,i_2}, \dots, \mathbf{x}_{u,i_k})$ The system then sorts the items based on the predicted scores. The listwise loss, e.g., sampled softmax loss [7] is employed to optimize the recommendation model. Table 1: Overall performance of different models on four datasets from different domains. Bold indicates the best result for each row and '_' indicates the best result for each LLM. 'random' denotes recommendation based on a random policy. 'pop' denotes recommendation based on items' popularity judged by the number of interactions.

Domain	Metric	random	рор	tex point-wise	t-davinci-00 pair-wise	2 list-wise	tex point-wise	t-davinci-00 pair-wise	3 list-wise	gpt-3.5 point-wise	-turbo (Chat pair-wise	GPT) list-wise
Movie	Compliance Rate NDCG@3 MRR@3	- 0.4262 0.3667	- 0.4761 0.4103	100.00% 0.5416 0.4824	100.00% 0.5728 0.5071	100.00% 0.4990 0.4363	100.00% 0.4618 0.3998	100.00% 0.5441 0.4763	$ \begin{array}{r} 100.00\% \\ \underline{0.5564} \\ \underline{0.4950} \end{array} $	100.00% 0.5912 0.5260	99.98% 0.5827 0.5162	100.00% 0.5785 0.5167
Book	Compliance Rate NDCG@3 MRR@3	- 0.4262 0.3667	- 0.4999 0.4340	99.96% 0.4889 0.4247	100.00% 0.5298 0.4646	100.00% 0.4290 0.3690	100.00% 0.4585 0.3993	100.00% 0.5293 0.4665	100.00% 0.4597 0.4040	100.00% 0.5075 0.4495	99.98% 0.5350 0.4774	99.80% 0.5395 0.4800
Music	Compliance Rate NDCG@3 MRR@3	- 0.4262 0.3667	- 0.4094 0.3470	100.00% 0.4623 0.4030	$ 100.00\% \\ \underline{0.4681} \\ 0.4082 $	100.00% 0.4277 0.3750	100.00% 0.4732 0.4113	$ 100.00\% \\ \underline{0.5072} \\ 0.4448 $	100.00% 0.4506 0.4000	100.00% 0.5201 0.4605	99.96% 0.5439 0.4830	99.80% 0.5567 0.4950
News	Compliance Rate NDCG@3 MRR@3	- 0.4262 0.3667	- 0.5444 0.4840	99.80% 0.4483 0.3879	100.00% 0.4550 0.3936	$ \begin{array}{r} 100.00\% \\ \underline{0.5059} \\ 0.4497 \end{array} $	100.00% 0.4880 0.4271	100.00% 0.4892 0.4294	100.00% 0.4742 0.4173	100.00% 0.4826 0.4246	100.00% 0.4991 0.4354	99.60% 0.5094 0.4515

2.2 Reformulate and Adapt Recommendation with Prompts

To obtain above capabilities of recommendation, current recommendation models employ corresponding loss functions for supervised learning. However, the supervised learning schema often fails in data sparsity scenarios (e.g., cold start problems [9] and long-tailed items [20]). In contrast, LLMs have a stronger generalization capability in these data sparsity scenarios and achieve promising performances in few-shot and even zero-shot tasks. In this empirical study, we assume that LLMs already have the above three capabilities, and all we need to do is to trigger these capabilities through prompt tuning. To this end, we adopt the recent successful practice of in-context learning [3] and instruction tuning [6], and we express the aforementioned three capabilities as three tasks with domain-specific prompts.

Figure 1 illustrates how we employ prompt tuning to elicit three ranking capabilities from LLMs. As shown in Figure 1 (left), our prompt consists of three components: (i) Task description I refers to the process of enabling the LLM to comprehend the particular domain in which it is required to perform recommendation tasks. The task description is designed to be domain-aware, which enhances LLM's perception of pertinent knowledge. (ii) Demonstration examples $\mathcal{D} = \{f(\mathbf{h}_1, \mathbf{c}_1, \mathbf{y}_1), \cdots, f(\mathbf{h}_N, \mathbf{c}_N, \mathbf{y}_N)\}$ (i.e., N-shot incontext learning), where h denotes the historical interacted items of a user, c denotes the candidate items which need to be ranked, y denotes the predictions given by LLMs, and $f(\cdot)$ is the function for transforming the examples into designed prompt templates. The demonstration examples facilitate the LLM's comprehension of the current task. (iii) New input query of a given user $f(\mathbf{h}', \mathbf{c}' \mid u)$, which needs to be answered by LLMs. For three ranking tasks, the corresponding candidate items c are constructed as follows:

	({ <i>i</i> }	for point-wise ranking capability,
c = <	$\{i_m, i_n\}$	for pair-wise ranking capability,
	$\{i_1, i_2, \cdots, i_k\}$	for list-wise ranking capability.

As depicted in Figure 1 (right), LLMs will utilize the different ranking capabilities elicited through different prompts to make predictions \hat{y}' :

$$\begin{split} \hat{y}'_{i} &= LLM_{\text{point}}\left(I, \mathcal{D}, f(\mathbf{h}', \mathbf{c}' \mid u)\right) \\ \hat{y}'_{i_{m} \succ i_{n}} &= LLM_{\text{pair}}\left(I, \mathcal{D}, f(\mathbf{h}', \mathbf{c}' \mid u)\right), \\ \hat{y}'_{i_{1}}, \hat{y}'_{i_{2}}, \cdots, \hat{y}'_{i_{k}} &= LLM_{\text{list}}\left(I, \mathcal{D}, f(\mathbf{h}', \mathbf{c}' \mid u)\right). \end{split}$$

Then the output answer will be checked manually, and the valid answers will be utilized for further evaluation, while the invalid answers will be excluded. For more details about the prompts, please refer to the link¹.

3 EXPERIMENTS

In this section, we conduct experiments to evaluate ChatGPT and GPT-3.5s to answer the following research questions:

RQ1: How do these LLMs perform on different ranking capabilities across various recommendation domains?

RQ2: How do the LLMs-based recommenders compare with traditional collaborative filtering methods?

RQ3: How much cost of these LLMs-based recommenders on different ranking capabilities?

3.1 Experimental Settings

To better probe the different capabilities of ChatGPT and GPT-3.5s (text-davinci-002 and text-davinci-003) on personalized recommendation, we conducted evaluations on datasets from four different domains, including Movie, Book, Music, and News. For more details about the description and the processing of datasets, please refer to our Github repository.

After processing, we random sample 500 records on each dataset for evaluation due to the expensive cost. For all experiments, we follow the existing practice [27] and pair one positive item with four randomly sampled negative items as the candidate item list. We set the number of shots as 1 for pair-wise and list-wise, and 2

¹https://github.com/rainym00d/LLM4RS/blob/main/assets/prompts.pdf

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Domain	text-davinci-002	text-davinci-003	gpt-3.5-turbo (ChatGPT)
Movie Book Music	pair-wise > point-wise ≫ list-wise pair-wise ≫ point-wise ≫ list-wise pair-wise > point-wise ≫ list-wise	list-wise \approx pair-wise \gg point-wise pair-wise \gg list-wise \approx point-wise pair-wise \gg point-wise \gg list-wise	point-wise > pair-wise ≈ list-wise list-wise > pair-wise ≫ point-wise list-wise > pair-wise ≫ point-wise
News	list-wise \gg pair-wise \approx point-wise	pair-wise \approx point-wise > list-wise	list-wise > pair-wise > point-wise

Table 2: Rank of different car	pabilities of different LLMs-based rec	commendation models on four	datasets from different domains.

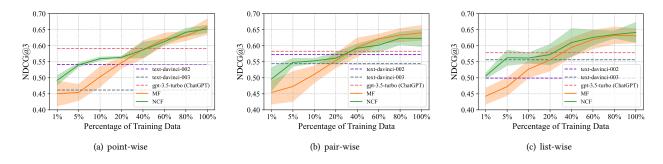


Figure 2: Comparison with collaborative filtering models in terms of different percentages of training data on Movie dataset. The shaded area indicates the 95% confidence intervals of *t*-distribution under 5 different experiments with random seeds.

for point-wise. We report top-*K* Normalized Discounted Cumulative Gain (NDCG@*K*) and Mean Reciprocal Rank (MRR@*K*) with K = 3. Furthermore, considering that LLMs may generate some illegal output, that is, results that are not in the candidate set, we introduce the metric "Compliance Rate" to compare the compliance rates between different models, which is defined as the proportion of the number of valid results generated to all test samples, i.e., <u>Number of Valid Answers</u>.

3.2 RQ1: Overall Performance

Table 1 shows the results of different LLMs on four different domains. We have the following observation and conclusions:

ChatGPT and GPT3.5s performed much better than the random recommendation in almost all cases. Specifically, all three LLMs achieve significant improvements than the random recommendation policy on four domains, e.g., average improvements with 24.71% on the point-wise task in terms of *NDCG@*3 on the Movie Dataset. Additionally, most answers of LLMs are compliant due to the capability of in-context learning. These results reveal that LLMs have the potential to facilitate recommender systems.

In comparison to the text-davinci-002 and text-davinci-003, ChatGPT exhibits better performance on almost all evaluation metrics for all three ranking capabilities. For instance, ChatGPT outperformed the other LLMs in 22 out of 24 comparisons, including two ranking metrics, three ranking capabilities, and four domain datasets. The only two exceptions were for point-wise ranking in the news domain when compared to text-davinci-003. We attribute ChatGPT's strong performance to its exceptional capacity for language understanding and reasoning, which allows it to effectively comprehend item similarity and make informed ranking decisions. ChatGPT performs better with list-wise ranking except in the movie domain. On the other hand, text-davinci-002 and text-davinci-003 perform better with pair-wise ranking in most cases. To provide a clear comparison, we have summarized the ranking of the three LLMs with different ranking capabilities in Table 2. Note that pair-wise ranking tends to be better than pointwise ranking in most cases (11 out of 12), although it requires more inference cost due to the need for pair-wise comparisons. We will delve deeper into the cost analysis in **RQ3**.

All LLMs-based recommenders outperform the popularity recommendantion policy in recommending movies, books, and music, but they underperform in the news domain. This phenomenon could be explained by the fact that news recommendation relies more on popularity, while other domains are more personalized. The speed of news delivery is another possible factor. Due to the time-sensitive and rapidly changing nature of news recommendation, there is often insufficient interaction data available for each news in the LLMs training corpus. Conversely, in the other three domains, the item descriptions and interaction data are more abundant, making LLMs works better on them. Overall, this observation suggests that while off-the-shelf LLMs-based recommenders can be effective in many domains, they may not be suitable for some domain and may require further exploration.

We also conduct experiments using zero-shot prompts (i.e., without examples). However, with the original zero-shot prompt, we find more than 50% of cases were invalid and challenging to evaluate. To address this, we utilize logit_bias² to control the output tokens. Due to the page limitation, we provide the detailed results in the link³.

 $^{^2 \}rm https://platform.openai.com/docs/api-reference/completions/create#completions/create-logit_bias$

 $^{^3}https://github.com/rainym00d/LLM4RS/blob/main/assets/Supplementary_Material.pdf$

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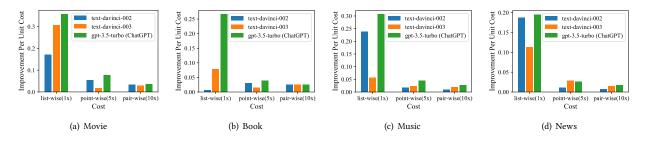


Figure 3: Improvement of *NDCG@*3 per unit cost and five shots examples on four datasets. '1x 5x 10x' denote the cost of list-wise, point-wise, and pair-wise, respectively.

Table 3: Case Study of Exceptions.	. The green is	s the answer of ChatGPT.
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Case 1	Case 2		
You are a movie recommender system now.	You are a book recommender system now.		
{{ <i>Examples</i> }}	{{Examples}}		
Input: Here is the watching history of a user:	Input: Here is the reading history of a user: The Cellist of Sarajevo		
Aliens, E.T. the Extra-Terrestrial, Contact, The	After I'm Gone: A Novel, The Reason I Jump: The Inner Voice of a		
Matrix, X-Men. Based on this history, would this	Thirteen-Year-Old Boy with Autism, The Serpent of Venice: A Novel		
user prefer The Fox and the Hound or Steam-	We Are All Completely Beside Ourselves: A Novel. Based on this history		
boat Willie? Answer Choices: (A) The Fox and	would this user prefer The Secret Life of Bees or The Help? Answer		
the Hound (B) Steamboat Willie	Choices: (A) The Secret Life of Bees (B) The Help		
Output: The answer index is N/A as neither	Output: The answer index is N/A. It is difficult to determine the user's		
option is relevant to the user's watching history.	preference based on this reading history as neither book is similar in		
	genre or theme to the books they have read.		

Overall, the results highlight the potential of LLMs as recommendation systems, as they outperform random and popularity-based policies in the zero-shot setting. Furthermore, as expected, LLMs under few-shot settings outperform those under zero-shot settings in most cases, demonstrating the effectiveness of few-shot prompts in-context learning.

3.3 RQ2: Comparison with Collaborative Filtering Models

Given that the LLMs used in the previous experiments were not trained on recommendation data, we investigate the amount of training data required for traditional recommendation models to achieve performance comparable to or better than LLMs. Specifically, we chose the most representative traditional recommendation models, Matrix Factorization (MF) [14] as well as Neural Collaborative Filtering (NCF) [11], and evaluated their performance after training on varying proportions of data. For a fair comparison, we carefully tune the parameters of MF and NCF. We then compared their performance to that of LLMs. All experiments are conducted 5 times on the Movie dataset, and the averaged results and their 95% confidence intervals of NDCG@3 were illustrated in Figure 2. As expected, the performance of MF and NCF improves with increasing amounts of training data. Also, we can observe that off-the-shelf LLM-based models outperform MF and NCF when there are only a few training data available, i.e., less than 40% for ChatGPT with all three ranking capabilities. Note that LLM-based recommendation

models do not require training data but rather a few samples in the prompt to help understand the recommendation task. Therefore, we conclude that LLM-based recommendation models can be applied in practice to mitigate the cold start problem.

3.4 RQ3: Performance Scaling by Cost

Although the LLMs have better performance on pair-wise or listwise ranking as presented in Table 1, we need to consider the costs associated with these performance improvements. Specifically, we calculate the improvement per unit cost for each LLM: $\frac{V_{LLM}-V_{random}}{V_{random}}$

 $\frac{V_{LLM} - V_{random}}{V_{random}}$, where V_{LLM} denotes the metric value of the LLM, costrum, where V_{LLM} denotes the metric value of the LLM, V_{random} denotes the metric value of random recommendation, cost_{LLM} denotes the cost of ranking one user's candidate item list. Referring to Figure 1 (left), let us define the cost_{LLM}. For list-wise ranking, only one prompt input is needed to obtain LLM's ranking for all candidate items. For point-wise ranking, N prompt inputs are required to obtain LLM's ranking for all candidate items (where N is the number of candidate items). For pair-wise ranking, $\frac{N(N-1)}{2}$ prompt inputs are required to obtain all ranking results. In our experimental settings, N is set to 5. The costs of point-wise, pair-wise, and list-wise ranking are denoted as 5x, 10x and 1x, respectively. Figure 3 demonstrates the improvement per unit cost of each LLMs. It can be found that almost all three LLMs has the best improvement per unit cost in list-wise ranking, except text-davinci-002 on the Book dataset. Moreover, point-wise ranking and pair-wise ranking have similar improvement per unit cost. Although pair-wise

ranking may achieve better performance than point-wise ranking in absolute metrics, the requirement to run multiple prompts for pair-wise ranking results in additional cost. Overall, we recommend to conduct list-wise ranking for recommendation tasks in practice, due to its decent performance and lower cost.

3.5 Case Study of Exceptions

It is worth noting that the LLM may generate some invalid answers even under few-shot in-context learning, leading to a compliance rate may be less than 100%, as shown in Table 1. For instance, Table 3 highlights two exceptional cases of answers from ChatGPT with pair-wise ranking, where both cases lack a correct answer because they are the pair of two negative samples. Surprisingly, ChatGPT does not simply respond with 'A' or 'B' as seen in the in-context learning examples. Instead, it recognizes that these two items are unrelated and not similar to the user history interactions. For example, in case 1, the user watching histories are all science fiction movies but the answer choices are all cartoons. These responses demonstrate that ChatGPT can understand how to recommend based on the user interaction histories and what is the similarity between items. However, limited by our existing evaluation methods, these answers are considered non-compliant. Therefore, we suggest exploring additional perspectives for evaluating LLMs as recommenders beyond learning to rank, as LLMs have the potential to play a larger role in explainable recommendation.

4 CONCLUSION

In this paper, we conduct a preliminary evaluation for probing offthe-shelf LLMs for recommendation from the point-wise, pair-wise, and list-wise perspectives. Specifically, we reformulate the above ranking capabilities into corresponding domain-aware prompts and evaluate the performance of ChatGPT in each ranking capability on different domains. The results on four datasets indicate the superiority of ChatGPT in recommendations among all three ranking capabilities. We also observe that LLMs excel at list-wise and pairwise ranking, but are not proficient in point-wise ranking in most cases. Furthermore, ChatGPT shows the potential for mitigating the cold start problem and explainable recommendation.

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